

# Bernd Sturmfels' Arizona Lecture #2 Discriminants & Resultants

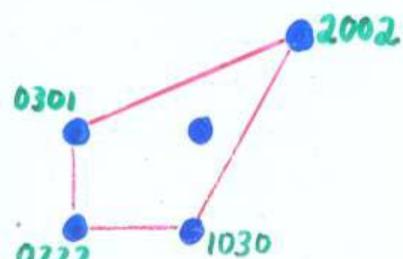
For a cubic polynomial

$$f(t) = x_1 + x_2 t + x_3 t^2 + x_4 t^3$$

the discriminant equals

$$\begin{aligned}\Delta = & 27x_1^2x_4^2 - 18x_1x_2x_3x_4 \\ & + 4x_1x_3^3 + 4x_2^3x_4 - x_2^2x_3^2.\end{aligned}$$

The Newton polytope  
of  $\Delta$  is a quadrangle



## The A-Discriminant

$$A \in \mathbb{Z}^{d \times n} \quad \text{rank}(A) = d$$

$$(1, 1, \dots, 1) \in \text{rowspace}(A)$$

The matrix  $A$  represents a family of hypersurfaces in  $(\mathbb{C}^*)^d$  defined by the Laurent polynomial

$$f(t) = \sum_{j=1}^n x_j \cdot t_1^{a_{1j}} t_2^{a_{2j}} \dots t_d^{a_{dj}}$$

Consider the set of all points  $(x_1 : x_2 : \dots : x_n) \in \mathbb{P}_{\mathbb{C}}^{n-1}$  such that the hypersurface  $\{f(t) = 0\}$  has a singular point in  $(\mathbb{C}^*)^d$ .

The closure of this set  
is an irreducible variety  
in  $\mathbb{P}_C^{n-1}$ , denoted  $\Delta_A$

and called the  $A$ -discriminant

Often - but not always -

$\Delta_A$  is a hypersurface, defined  
by an irreducible polynomial  $f \in \mathbb{Z}$

Example 1     $A = \begin{bmatrix} 0 & 1 & 2 \\ 2 & 1 & 0 \end{bmatrix}$



$$f = x_1 t_2^2 + x_2 t_1 t_2 + x_3 t_1^2$$

$$\Delta_A = x_2^2 - 4x_1 x_3$$

Discriminant of  
a binary form

## Computing the A-discriminant

.... for instance, in Macaulay2:

- Consider all partial derivatives of  $f(t_1, \dots, t_d)$   
 $\left\langle \frac{\partial f}{\partial t_1}, \frac{\partial f}{\partial t_2}, \dots, \frac{\partial f}{\partial t_d} \right\rangle$
- This is an ideal in  $d+n$  variables  $t_1, \dots, t_d > x_1, \dots, x_n$ .
- Eliminate  $t_1, \dots, t_d$  to get

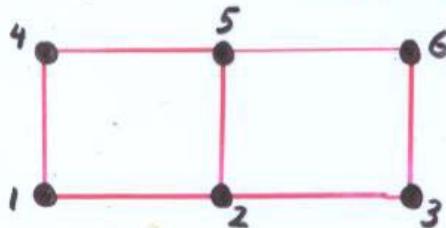
$$\Delta_A(x_1, x_2, \dots, x_n)$$

TRY IT  
TOMORROW

## The Discriminant of a Rectangle

$$d=3$$

$$n=6 \quad A = \begin{pmatrix} 0 & 1 & 2 & 0 & 1 & 2 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$



$$\begin{aligned} f = & x_1 t_2 + x_2 t_1 t_2 + x_3 t_1^2 t_2 \\ & + x_4 t_3 + x_5 t_1 t_3 + x_6 t_1^2 t_3 \end{aligned}$$

To compute  $\Delta_A$ , we take derivative.

$$\frac{\partial f}{\partial t_1} = x_2 t_2 + 2x_3 t_1 t_2 + x_5 t_3 + 2x_6 t_1$$

$$\frac{\partial f}{\partial t_2} = x_1 + x_2 t_1 + x_3 t_1^2$$

$$\frac{\partial f}{\partial t_3} = x_4 + x_5 t_1 + x_6 t_1^2$$

... is the Sylvester Resultant

$$\Delta_A = \text{Res}_{t_1} (x_1 + x_2 t_1 + x_3 t_1^2, x_4 + x_5 t_1 + x_6 t_1^2)$$
$$= \det \begin{bmatrix} x_1 & x_2 & x_3 & 0 \\ 0 & x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 & 0 \\ 0 & x_4 & x_5 & x_6 \end{bmatrix}$$

This is a polynomial of degree 4  
in 6 unknowns having 7 terms.

Can you draw its tropical hypersurface?

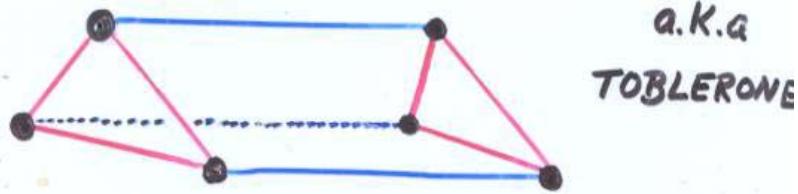
Punchline:

- ... discriminants  $\rightarrow$  resultants  $\rightarrow$  discriminants
- ... chickens  $\rightarrow$  eggs  $\rightarrow$  chickens  $\rightarrow$  ...

## Determinantal Varieties

$$d=4 \quad n=6 \quad A = \begin{pmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

Product  
of two  
simplices



... family of *bilinear* forms

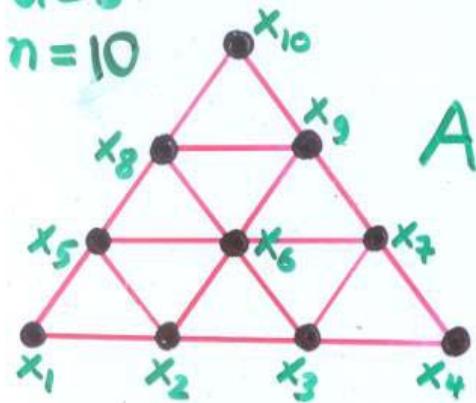
$$\varphi = (t_1 t_2) \begin{bmatrix} x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 \end{bmatrix} \begin{pmatrix} t_3 \\ t_4 \\ t_5 \end{pmatrix}$$

The  $A$ -discriminant  $\Delta_A$  is  
the codimension two variety of  
all rank one matrices  $\begin{bmatrix} x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 \end{bmatrix}$

# Elliptic Curves

$$d=3$$

$$n=10$$



$$A = \begin{bmatrix} 3 & 2 & 2 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 2 & 1 & 0 & 3 & 2 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 2 & 0 & 1 & 2 & 3 \end{bmatrix}$$

$f$  = homogeneous cubic polynomial in  $t_1, t_2, t_3$

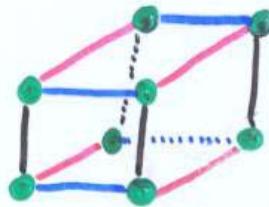
The discriminant  $\Delta_A$  is a polynomial of degree 12 in 10 unknowns  $x_1, x_2, \dots, x_{10}$  which vanishes if and only if the plane cubic  $\{f=0\}$  has a singular point.

The discriminant  $\Delta_A$  has 2040 monomials.

## $2 \times 2 \times 2$ -Hyperdeterminant

$$\varphi = \sum_{i,j,k=0}^1 X_{ijk} t_i^{(1)} t_j^{(2)} t_k^{(3)}$$

$A$  = the 3-cube



$$\begin{aligned}
 \Delta_A = & 4X_{000}X_{011}X_{101}X_{110} + 4X_{001}X_{100}X_{010}X_{11} \\
 & + X_{000}^2X_{111}^2 + X_{001}^2X_{110}^2 + X_{010}^2X_{101}^2 + X_{100}^2X_{011}^2 \\
 & - 2X_{000}X_{111}X_{001}X_{110} - 2X_{000}X_{111}X_{010}X_{101} \\
 & - 2X_{000}X_{111}X_{100}X_{011} - 2X_{001}X_{110}X_{010}X_{101} \\
 & - 2X_{001}X_{110}X_{100}X_{011} - 2X_{010}X_{101}X_{100}X_{011}
 \end{aligned}$$

Physicists call this the *tangle* ...

## $2 \times 2 \times 2 \times 2$ -Hyperdeterminant

$$f = \sum_{i,j,k,e=0}^1 x_{ijk\epsilon} t_i^{(1)} t_j^{(2)} t_k^{(3)} t_e^{(4)}$$

A = the 4-cube

The A-discriminant  $\Delta_A$  is the hyperdeterminant of the tensor  $(x_{ijk\epsilon})$

It has degree 24 and is the sum of 2,894,276 monomials.

BERND



..

Algebraic Statistics  
Phylogenetics

Can you "draw" the Newton polytope of  $\Delta_A$

It has only 25,448 vertices ....

What is wrong with  
all of these examples?

A: They are misleading  
because they are too easy.

Q: Are you ? What do you mean?

A: In each case, the underlying  
toric variety  $X_A$  is smooth.

In APPLICATIONS OF ALGEBRAIC GEOMETRY  
we encounter arbitrary matrices  $A$ .

Q: Wasn't this all solved by  
Gel'fand - Kapranov - Zelevinsky?

## The famous green book [GKZ 1994]

- All classical resultants and discriminants are  $A$ -discriminants
- The Newton polytope of  $\Delta_A$  is a Minkowski summand of the secondary polytope of  $\Delta_A$
- An alternating degree formula for  $\Delta_A$  in the special case when the toric variety  $X_A$  is smooth
- Techniques are quite advanced and give little information when  $X_A$  is not smooth  
or  $\text{codim}(\Delta_A) > 1$

## Mixed Discriminants

-13.

... characterize systems of  
S equations in S unknowns  
that have a double root.

Here  $d = 2s$

$n$  = total number of terms

RUNNING EXAMPLE  $d=4, n=8$

$$A = \begin{pmatrix} 2 & 3 & 5 & 7 & 11 & 13 & 17 & 19 \\ 53 & 47 & 43 & 41 & 37 & 31 & 29 & 23 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix}$$

What does  $\Delta_A$  mean?  
And how to compute it?